

SC Electric Guitar 2

Version 2.0.5c

[fixed] Because of a change with the behavior of handling note-on / off in Kontakt8 's multi script, note-on / off is not processed correctly if the multis (.nkm files in the 'Multis' folder) are used in Kontakt 8. This does not happen with Kontakt 7 and previous versions.)

[fixed] When the bridge mute noise is played with the switchable multis of the ver2.0.4d and later, the bridge mute noises of inactive pickups are wrongly played.

Version 2.0.5b

[added] User chord settings can be saved / loaded to / from a file

Version 2.0.4d

[improved] Adjusted the velocity response when the palm mute mode is 'velocity'

[fixed] A wrong sample is additionally played in a certain situation.

Version 2.0.4b

[fixed] Fretboard Monitor does not display the correct fret position after using String / Chord Shape select key switch when Poly Mode is ON.

Version 2.0.4

[fixed] Power Chord is not played correctly when the slow stroke is active

[fixed] The chord structure Eflat9 (open chord) was wrong

[fixed] The chord structure Asharp (open chord) was wrong

[fixed] Highest fret number was 20 in the user chord editor preview instead of 21.

[fixed] Other minor fixes

[added] Poly aftertouch is automatically converted into Mono aftertouch so the user's MIDI keyboard that submits Poly aftertouch can play vibrato by aftertouch.

Version 2.0.3

[fixed] The MIDI note numbers displayed in the Strum Setting page were wrong (displayed 1 octave lower)

[fixed] Volume of sustain sample becomes 0 after using aftertouch in some situations when an emulated chord instrument is selected.

[fixed] Fretboard Monitor does not display the correct fret position in some situations.

[fixed] Other minor fixes

Version 2.0.1

[fixed] Some FX samples (Scrape, etc.) are not triggered when the tuning is lower than 0.

[fixed] Occasionally a wrong gliss down sample is triggered when the selected gliss down speed is 'middle'.

[fixed] Mute samples are not triggered correctly when poly mode ON and single note Legato slide or hammer-on/pull-off is selected.

[fixed] A wrong note is assigned to Arpeggio key for string 6 in some situations

[fixed] Gliss up / down help text was wrong.

[fixed] String select key switch for string 6 does not work when using PU switchable multis.

[fixed] The pick disappears when poly mode is ON and a key switch is pressed.

[fixed] The default level of Gainer module (in Effect section) was wrong.